**Journal Entry 2 on Feedback:-**

* In the last week, we all did research about which CS unplugged activity to select and which kind of game can be made on that specific activity.
* All the members have come up with different activities and the game which can be feasible based on that activity.
* We also studied different platforms like Greenfoot, Processing and Unity to decide which platform will be more suitable to our game.
* All the members have given feedback about which platform to select for our game. After the discussion we concluded that we are going to use Greenfoot as our platform.
* Also I have taken feedback about what team member is interested in which part of the game so that we can assign suitable tasks to each team members.
* We have done some paperwork regarding the basic structure of the game and how we are going to implement them.
* We decided to meet Monday again after each of us learn how we are going to implement the tasks using Greenfoot and which tasks are difficult to implement and need to be divided among multiple team members.
* Depending on the feedback given in the meeting about the difficulty of tasks, we will reassign tasks on waffle.